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A single-volume compilation of the first three StarCraft novels includes the tales Liberty's Crusade, Shadow of the Zel'Naga, and Speed of Darkness, in an anthology that is complemented by the previously unprinted eBook, Uprising. Original. (A Blizzard Entertainment game)

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The StarCraft Archive cover. The StarCraft series is supported by at least 12 novelizations and an anthology, all published by Simon & Schuster, two short stories, and two graphic novels. At BlizzCon 2007, Chris Metzen stated that he hoped to novelize the entirety of StarCraft and Brood War into a definitive text-based story.

### *StarCraft - Wikipedia*

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### *The Starcraft Archive : Jeff Grubb : 9781416549291*

Collected in one volume, the first three StarCraft novels, plus an eBook appearing in print for the first time, making this an essential tome for the millions of StarCraft game players.

### *The StarCraft archive (Book, 2008) [WorldCat.org]*

StarCraft é uma franquia de ficção científica militar criada por Chris Metzen e James Phinney, e de propriedade da Blizzard Entertainment. A série se foca na luta pela dominância galáctica entre três espécies - os adaptáveis e móveis Terrans, os insectoides Zergs, e os enigmáticos Protoss - em uma distante parte da Via láctea conhecida como Koprulu Sector, no início do 26º século.

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