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The M/G/1 queue and its extensions to more general birth-death processes are analyzed in detail, as are queues with phase-type arrival and service processes. The M/G/1 and G/M/1 queues are solved using embedded Markov chains; the busy period, residual service time, and priority scheduling are treated. Open and closed queueing networks are analyzed.

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which are treated the same as any other transition in a Markov chain). Consider a queueing model, and let  $n_0$  denote the probability of being in state 0 (that is, the probability of having zero customers in the queue) and  $n_1$  denote the probability of being in state 1. Let the queue receive

CS 547 Lecture 35: Markov Chains and Queues  
For unbounded queues, ensures that the queue is stable, if  $\rho < 1$ , then both queue size and latency tend towards infinity. Markov Chains in Two Minutes. A Markov chain is a random process described by states and the transitions between those states. Transitions between states are probabilistic and exhibit a property called memorylessness. The memorylessness property ensures that the probability distribution for the next state depends only on the current state.

Inside Queue Models: Markov Chains - Rob Harrop  
In queueing theory, a discipline within the mathematical theory of probability, an M/M/1 queue represents the queue length in a system having a single server, where arrivals are determined by a Poisson process and job service times have an exponential distribution.The model name is written in Kendall's notation.The model is the most elementary of queueing models and an attractive object of ...

M/M/1 queue - Wikipedia  
Numerous queueing models use continuous-time Markov chains. For example, an M/M/1 queue is a CTMC on the non-negative integers where upward transitions from  $i$  to  $i + 1$  occur at rate  $\lambda$  according to a Poisson process and describe job arrivals, while transitions from  $i$  to  $i - 1$  (for  $i > 1$ ) occur at rate  $\mu$  (job service times are exponentially distributed) and describe completed services (departures) from the queue.

Markov chain - Wikipedia  
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The author treats the classic topics of Markov chain theory, both in discrete time and continuous time, as well as the connected topics such as finite Gibbs fields, nonhomogeneous Markov chains, discrete- time regenerative processes, Monte Carlo simulation, simulated annealing, and queueing theory.